### Correctness of Dijkstra's Algorithm

Prove the correctness of Dijkstra's Algorithm

**Input:** digraph G, weights  $c: E(G) \to \mathbb{R}_0^+$  and node  $s \in V(G)$ .

**Output:** Vectors I and p. For  $v \in V(G)$ , I(v) is the length of the shortest path from s and p(v) is the previous node in the path. If v is unreachable from s,  $I(v) = \infty$  and p(v) is undefined.

I(s) := 0;  $I(v) := \infty$  for  $v \neq s$ ;  $R := \emptyset$ ;

while  $R \neq V(G)$  do

Find  $v \in V(G) \setminus R$  such that  $I(v) = \min_{w \in V(G) \setminus R} I(w)$ ;

 $R:=R\cup\{v\}\;;$ 

// calculate I(w) for all nodes on border of R

for  $w \in V(G) \setminus R$  such that  $(v, w) \in E(G)$  do

if I(w) > I(v) + c(v, w) then

I(w) := I(v) + c(v, w); p(w) := v;

end

end

end

Dokázeme indukaí:

Porni krok: Polad Ro- Ø, tak R obsahije

optimila vzdálenosti 2 s.

Industrie prednovod. Kdje R Robsobije pouse woldy

jejicht vidalenak de s ge optimalne.

Clie dobosek: Rdys , take Rmin se take optimied he

R De pro predchidee 2 Q: romano je

pro predchidee 2 Q: romsene de possene de protoze hvang musi mit me to record con contra rodoni

pres vocado e Q, nebudo ortinalmi

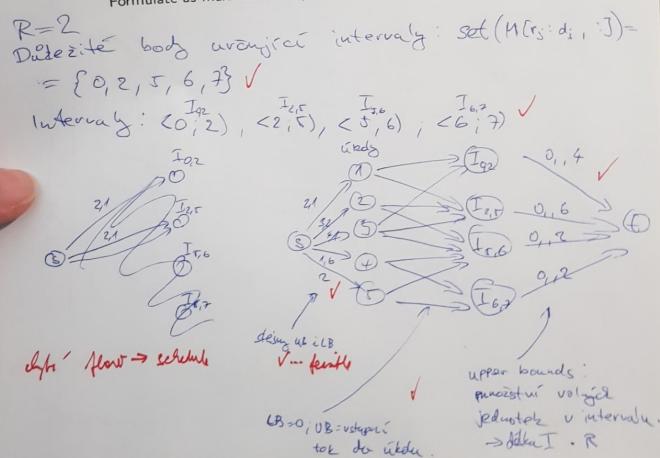
=> Ruti= Ruv{03 bude optimalni.

## Multiprocessor Scheduling problem with preemption, release date and deadline

We have n tasks which we want to assign to R identical resources (processors). Each task has its own processing time  $p_j$ , release date  $r_j$  and deadline  $\widetilde{d}_j$ . Preemption is allowed (including migration from one resource to another). Every processor will execute no more than one task at a moment and no task will be executed simultaneously on more than one processor.

2 parallel identical resources:

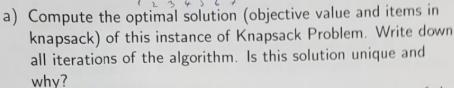
Formulate as Maximum flow problem.



#### Knapsack

Using dynamic programming, solve the following instance of Knapsack Problem:

- ▶ number of items: n = 7
- ► knapsack capacity: W = 5
- costs c = (2, 2, 2, 2, 4, 3, 1)
- weights:  $\mathbf{w} = (1, 1, 2, 2, 3, 4, 1)$



b) What can you say about the computational complexity of the algorithm for instances where  $W \leq 10n$ ?

mobile graduct builto votit habo na dozit

tant D 1 2 3 4 5

Kdyon zla naplšeta kambatu

The D 1 1 2 3 4 5

The D 1 1 2 4 5 5

The D 2 4 4 5 6 5

The D 2 5 5 6

The D 2 5 6

The D 2 5 5 6

The D 2 5 6

The

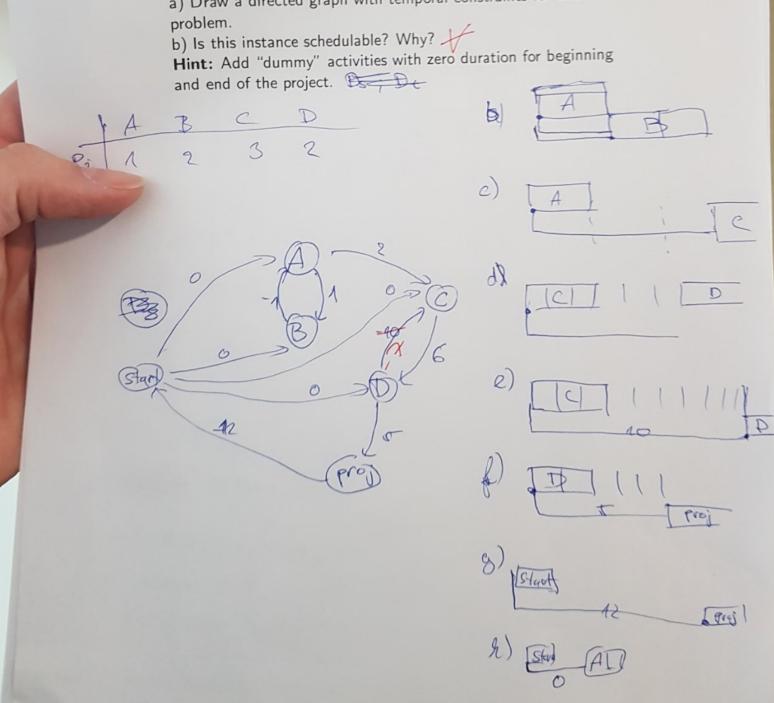
a) resent: {In In Is | {In In Is | {In In Is | 6 } | {In Is | 6 }

State Level pognomialui.

# Project Scheduling with Temporal Constraints

A construction company has obtained a contract on a project consisting of 4 non-preemptive activities A, B, C and D. The following temporal constraints apply:

- $\triangle$  Activity durations are  $p_A = 1$ ,  $p_B = 2$ ,  $p_C = 3$  and  $p_D = 2$ .
- b) ► B must start exactly 1 time unit after start of A.
- C) ► C can start at least 2 time units after start of A.
- After the completion of C, there are at least 3 more time units before D can start.
- L ➤ D can be started not later than 7 units after start of C.
  - after the completion time of D.
  - ∀ The maximum duration of the project is 12 time units.
    - a) Draw a directed graph with temporal constraints for this



#### Maximization of absolute value

Consider the following mathematical model of four variables  $x_1, x_2, x_3$  and  $x_4$ .

Maximize  $|x_1| + |x_2|$ 

1x1 = max £x, ;-x3 (4) = mx 24, 1-433

subject to the restrictions

1. at least one of these two constraints must hold: 4.56

 $x_1 + x_2 + x_3 + x_4 \le 1000$ 

►  $3 \cdot x_1 + 5 \cdot x_2 + x_3 + 2 \cdot x_4 \le 500$ 

3.  $\frac{x_1}{x_4}$  equals to 4.  $x_1 = 4 \times_{4} : (x_4 \neq 0) \Rightarrow (x_4 \geq 0) \vee (x_4 \geq 0)$ 4.  $x_{i \in \{1,2,3,4\}} \in \mathbb{Z}$  ment met ne diky

5.  $-5000 \le x_{i \in \{1,2,3\}}, x_4 \ge 1, x_{i \in \{1,2,3,4\}} \le 1000.$ 

Formulate by the Integer Linear Programming. | boustant M

M=4.600

Vave: 60,13

X1...4 EZ 20 (0,18: 1X1: 1X) CZ

Constraints:

X,+X2+X3+X4 = 1000+M8 1.53 3x, +Jx, + x3+2x4 & 500+MA (1-12)

2.) X = 2. X X1 = X2

31 X1 = 4.X4 13

XXX BMX > 0

X4<0+(1-44M)

Objects): # 1x1=x1: 1x1=x1: 1x1=x2: 1x21=-x2X I) -5000 = X, ; -5000 = X1 : -5000 = X3 ; X =1 X, ≤ 1000 ; X2 ≤ 1000 ; X3 ≤ 1000 ; X4 ≤ 1000 )

Obj: maximize 1x,1+1x1